

Brauer Group & Elliptic Torsors

2/19/2016 ①

Picard group describes line bundles, i.e.

$$\text{Pic}(X) = \{ \text{isomorphism classes of line bundles} \}$$

In complex geometry, we can study $H^1(X, \mathcal{O}_X^*)$

We can use the short exact sequence:

$$0 \rightarrow 2\pi i \mathbb{Z} \rightarrow \mathcal{O} \rightarrow \mathcal{O}_X^* \rightarrow 0$$

There are also Kummer sequences in algebraic geometry:

$$0 \rightarrow \mu_n \rightarrow \mathcal{O}_X^* \rightarrow \mathcal{O}_X^* \rightarrow 0$$

$$\check{H}^1(X, \mathcal{O}_X) \rightarrow \check{H}^1(X, \mathcal{O}_X^*)$$

We identify $\text{Pic}(X) \cong \check{H}^1(X, \mathcal{O}_X^*) / \check{H}^1(X, 2\pi i \mathbb{Z})$

In the long exact sequence:

$$\check{H}^1(X, \mathcal{O}_X) \rightarrow \check{H}^1(X, \mathcal{O}_X^*) \rightarrow \text{Pic}(X) \xrightarrow{c_1} H^2(X, 2\pi i \mathbb{Z})$$

Braver group

$$H^2(X, \mathcal{O}_X^*) \rightarrow H^3(X, 2\pi i \mathbb{Z})$$

||
Cohomological Braver group, which has a natural map to $H^3(X, 2\pi i \mathbb{Z})$

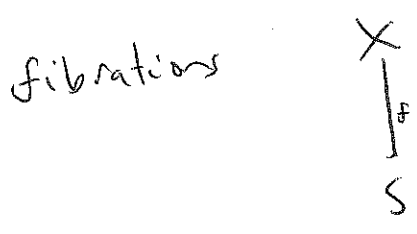
Instead, we could look at equivalence classes of Azumaya algebras; these are locally isomorphic to non matrix algebras.

This includes the theory of central simple algebras/k

It's related to the classification of P^n -bundles over X

Dolgachev & Groth relate the Braver group to Elliptic Fibrations

Dolgachev & Groth look at "good models" of genus 1 fibrations



satisfying:

- f flat, projective
- X, S regular, integral (nonsingular)

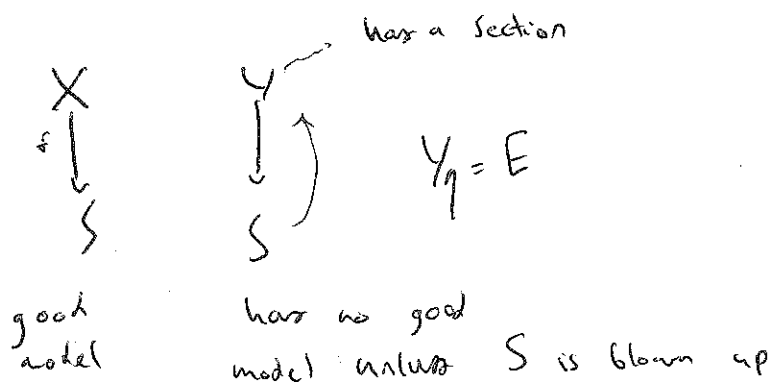
⑦

We want the generic point x_η to be a torsor \Rightarrow
 for some given $E =$ elliptic curve over $K(S)$.

Over x_η , there is a free action:

$$\begin{array}{c} E \times x_\eta \rightarrow X_{x_\eta} \\ \downarrow \scriptstyle P \end{array}$$

Given G , we want to classify all such fibrations.



D & G use a short exact sequence -

Def $Br^1(X) = H^2(X, G_m)$

~~Def~~
 Then $Pic(X) = H^1(X, G_m)$

Lemma (D&G)

For a good model, $R^i f_* G_m = 0 \quad \forall i > 1$

D & G ~~is~~ exact sequence is:

$$0 \rightarrow \text{Pic}(S) \xrightarrow{\text{pullback}} \text{Pic}(X) \rightarrow H^0(S, R^1 f_* \mathcal{G}_m)$$

$$\rightarrow H^1(S, R^1 f_* \mathcal{G}_m) \rightarrow H^1(X, \mathcal{G}_m) \rightarrow \dots$$

Geometric Claim

$$\begin{array}{ccc} \text{divisor} & & \\ \hookrightarrow D & \subseteq & X \\ \downarrow & & \downarrow f \\ S & = & S \end{array}$$

D a div. on X that projects onto S

$\delta_X = \min$ degree of a divisor

$\delta_S = \min$ deg of a divisor ~~transfer~~ ^{flat} to S, ~~finite~~ ^{finite} under projection

This is related to the question - what is our torsor

Claim: $\text{Ker}(H^i(S, \mathcal{G}_m) \rightarrow H^i(X, \mathcal{G}_m))$ is killed by δ_S

Illustrative Examples

$$\begin{array}{c} \text{Y} \\ \downarrow \\ S \end{array}$$

This may have no model over S which is nonsingular, but after blowing S up, it may have a nonsingular model.

Resolving Weierstrass Model

Resolve all Kodaira types

We have Kodaira divisors $\Delta_j \subset S$

If $\dim S = 2$, Miranda's idea is to produce a model by blowups that gives a flat over the base,

such that

* Δ^{red} has ^{simple} normal crossings

Then we

* Check $J: S \dashrightarrow \mathbb{P}^1$ is well-defined (a priori only rational)

* We study all possible collisions

$J=0$ collisions include $\text{II}, \text{IV}, \text{I}_0^*, \text{IV}^*, \text{II}^*$

The $J=1$ collisions include $\text{III}, \text{I}_0^*, \text{IV}^*$

$J=\infty$ collisions* include I_m, I_m^*

Miranda showed blowups change type of collision.

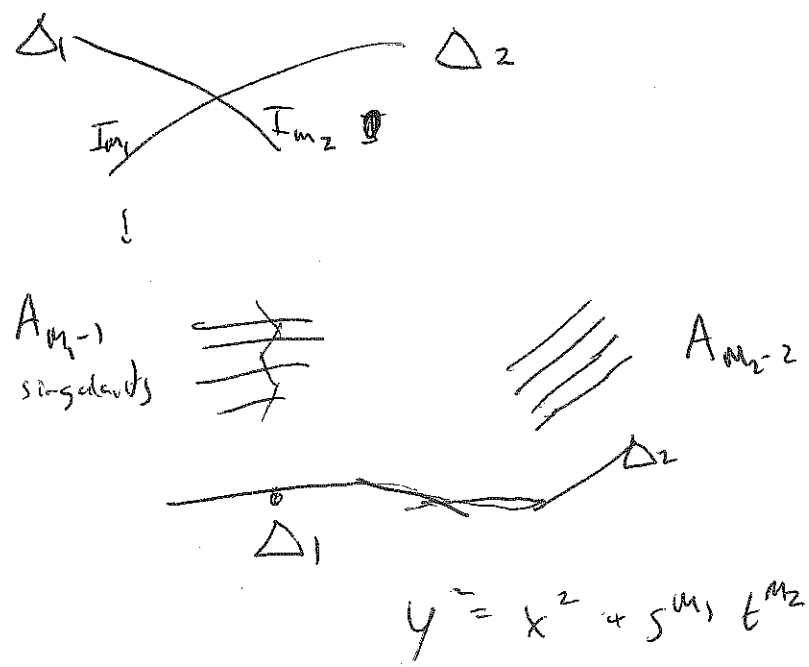
Miranda only allows collisions:

$$I_{M_1} + I_{M_2}, I_{M_1} + I_{M_2}^*, II + IV, II + I_0^*, II + IV^*$$

$M_1 \text{ or } M_2 \geq 2$ $IV + I_0^*, III + I_0^*$

If we see other collisions, we blow them; eventually, we'll get one of the allowable collisions.

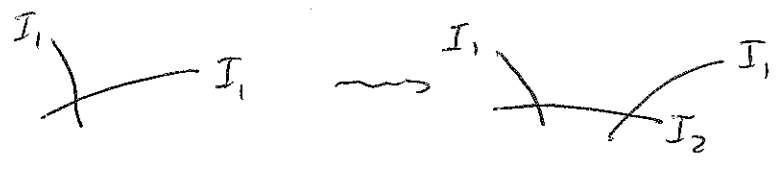
Why do this? We're in dim 2;



We end up with terminal singularities, which can be resolved by blowing up Weil divisors on \bar{Y} .

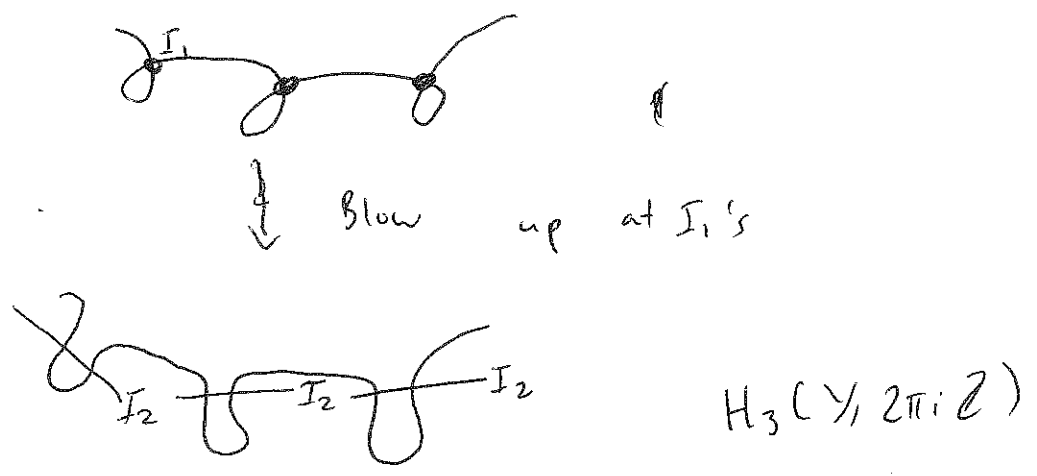
Miranda shows we can do this for an I_{M_1} & I_{M_2} collision if $M_1 \geq 2$ or $M_2 \geq 2$.

If we get $I_1 \times I_1$, blow it up again



Back to examples of Torus

Phenomenon: $\Delta(\frac{Y}{S})$ (discriminant locus) will have nodes if there are interesting torus



$\exists x \in B_r(x)$ killed by S_S

Look at nonsingular cubics in \mathbb{P}^2

$$y^2 = x^3 + fx + g \quad \text{Weierstrass}$$

More general cubics, e.g. $x^3 + y^3 + z^3$ in a family has no section

Let S be a basepoint free net of cubics in $\mathbb{P}^2 / k = \mathbb{E}$,
 (vector space of) char $k=0$
 dim 3

$$S \cong \mathbb{P}^2$$

We look at $X \subseteq \mathbb{P}^2 \times S$
 $\downarrow \quad \{ (p, C) \mid p \in C \}$ (cubic)

This gives a genus 1 fibration over S

There's a divisor $D \in X$ 3-section given by a fixed
 $\downarrow \quad \downarrow$ line in \mathbb{P}^2
 $S = S$

$S_S = 3$ (there are 3-sections but not 2-sections)

The Tate-Shafarevich group of this is $\text{III}_S(A) \cong \mathcal{O}/S_S \cong \mathcal{O}/3\mathcal{O}$.

The Jacobian of X/S is $\begin{matrix} \text{J} \\ \downarrow \\ S \rightarrow \Delta \end{matrix}$

It's classically known that Δ is a curve
 in \mathbb{P}^2 of degree 12 with $\begin{matrix} 24 \\ 4 \cdot 6 \end{matrix}$ cusps & 21 nodes.
 ($S = \mathbb{P}^2$).

$$\Delta = 4f^3 + 27g^2$$

[Note - if components of Δ are not distinct, we
 can't do Milnor's trick; in particular, the
 existence of nodes tells us we can't resolve the
 $I_1 + I_1$ collision by blowups].