Math/CCS 103

Professor: Padraic Bartlett

Minilecture 8: Fairness Is Impossible

Week 4

UCSB 2014

Consider the following problem, encountered by countries all over the world:

Problem. Take a set of **choices** $\mathbb{A} = \{\alpha, \beta, \gamma, \delta ...\}$. Given such a set, a **ranking** of \mathbb{A} is simply some ordering of the elements of \mathbb{A} : for example, one ranking of the set {Yeats, Emerson, Blake} could be

Yeats > Blake > Emerson.

Call the collection of all possible rankings \mathcal{R} .

A voting system C on N voters is simply any function $C : \mathcal{R}^N \to \mathcal{R}$. In other words, it is a function that takes in any set of N rankings, and uses these rankings to determine some overall "social preference."

Some voting systems are better than others. For example, under the choice set { cake, pie, custard, all-encompassing doom}, a plausible voting system could be the map $C : \mathcal{R}^N \to \mathcal{R}$,

 $C(R_1, \ldots R_N) = (\text{all-encompassing doom} > \text{cake} > \text{pie} > \text{custard}).$

In other words, our voting system takes in all of the preferences of our voters, completely ignores those preferences, and instead selects doom as its top-ranked choice (with cake, pie and custard ordered after doom.)

This is ... not ideal. In theory, it would be nice if our voting system reflected, in some way, the desires of our voters! This raises the following question: what are the properties we want in a voting system?

After some thinking, a legislative body might come up with the following desired preferences:

1. Unanimity: Suppose that every member of our society submits ballots where choice α is ranked above choice β . Then our voting system C should reflect this choice as well.

In other words, if $(R_1, \ldots, R_N) = \vec{R} \in \mathcal{R}^N$ is a collection of rankings such that $\alpha > \beta$ for each R_i , then $\alpha > \beta$ should hold for $C(\vec{R})$ as well.

2. Independence of Irrelevant Alternatives: Suppose we have two options α and β , and the only thing we are concerned with is whether α is ranked above or below β in the output of our voting system. Then the only information that "matters" for deciding this information should be each voter's relative ranking of α to β .

In other words: suppose you hold one election that results in the outcome $\alpha > \beta$. If we hold a second election where each voter's preference between α and β doesn't change — i.e. if you used to support α over β , you still do, and vice-versa — but maybe your preferences for some other options moves around (i.e. δ moves to the top of your list.) This shouldn't change our results: after all, if no-one's preferences between α and β changed, why should changing irrelevant information matter?

Formally speaking, this is the following claim: suppose we have two vectors \vec{R}, \vec{S} such that for each *i*, the rankings R_i, S_i both agree on the relative ranking of α to β . Then the relative ranking of α to β in the two results $C(\vec{R}), C(\vec{S})$ should be the same.

We call any voting system that satisfies these two properties above "fair." What are some "fair" voting systems? Well: if we only have two options we can simply use **majority rule**:

Voting system.

(Majority Rule.) Given any collection $\vec{R} \in \mathcal{R}^N$ of rankings on a two-choice set $\mathbb{A} = \{\alpha, \beta\}$, we can define the voting system $C(\vec{R}) \to \mathcal{R}$ as follows:

- If more rankings have $\alpha > \beta$ than the other way around, output $\alpha > \beta$.
- Otherwise, output $\beta > \alpha$.

This test passes the **unanimity** condition (because if everyone prefers α to β , those ballots will outnumber the $\beta > \alpha$ ballots trivially) and the **independence of irrelevant** alternatives condition (because there are no other alternatives to consider.)

For multiple-choice systems, though, the idea as above won't work literally as written, as it doesn't tell us what to do about our non- α , β choices! So: what is a simply-defined multiple-choice voting system? Well, one approach that has been (sadly) popular throughout history is the following:

Voting system.

(Dictatorship.) Take any collection $\vec{R} \in \mathcal{R}^N$ of rankings on a choice set \mathbb{A} . As well, call one voter *i* the **dictator**. Then, we can define the voting system function $C(\vec{R}) \to \mathcal{R}$ as follows:

$$C(\vec{R}) = R_i.$$

In other words, this just looks up what voter i's preference is and outputs that preference!

Surprisingly, this system satisfies the two requirements of **unanimity** and **irrelevance** of independent alternatives that we asked our systems to satisfy above. If every voter ranks $\alpha > \beta$, then in particular our dictator preferred α to β , and therefore in our output we have $\alpha > \beta$: i.e. we satisfy unanimity. Similarly, if don't change the relative ranking of α to β in anyone's vote, then in particular we don't change the relative ranking of α to β in our dictator's vote, and thus we satisfy the irrelevance of independent alternatives condition.

Hmm. Can we do better?

Theorem. The only fair voting system on any set of three or more options is a dictatorship.

... Um. That's surprising. We reserve most of its proof for the homework, but give the start of the proof here:

Lemma. (The extremal lemma.) Suppose we have some collection of choices \mathbb{A} , where \mathbb{A} contains at least three different choices. Pick any choice $\alpha \in \mathbb{A}$, and suppose we have a collection of votes \vec{R} such that in each vote R_i , either α is at the top of the ranking R_i or at the bottom of the ranking R_i .

Suppose that $C : \mathcal{R}^N \to \mathcal{R}$ is a "fair" voting system. Then in the ranking $C(\vec{R})$, the choice α must either be greater than every other choice, or smaller than every other choices.

Proof. We will proceed by contradiction: in other words, we will suppose for the moment that there was a collection of votes $\vec{R} = (R_1, \ldots, R_n)$ in which α was always at the top or the bottom of each vote R_i , and yet somehow in $C(\vec{R})$ we have $\beta > \alpha > \gamma$ for two other options β, γ .

Consider each vote R_i . Notice that by definition we know that α is always at the top or the bottom of each person's vote. Now, suppose that we take each vote R_i , and modified it by placing γ directly above β and moving everything else down one. In other words, if we had the vote

$$(\alpha > \delta > \sigma > \beta > \theta > \gamma > \phi),$$

we would replace it with the vote

$$(\alpha > \delta > \sigma > \gamma > \beta > \theta > \phi).$$

Call this modified collection of votes $\vec{R'}$. Notice that because α is always at the exact top of bottom of our list, the relative position of α to every other option never changes. Therefore, by the independence of irrelevant alternatives, because we never changed the relative ranking of α to β or the relative ranking of α to γ , their rankings in the output of C never changed: i.e. we still get $\beta > \alpha > \gamma$ in $C(\vec{R'})$.

But in $\vec{R'}$, we have $\gamma > \beta$ on **everyone**'s vote! Therefore, by the unanimity condition we must have $\gamma > \beta$ in our result $C(\vec{R'})$, which contradicts our claim that $\beta > \alpha > \gamma$.

Consequently we have found a contradiction! In other words, if our voting system is fair, and each individual vote ranks α either first or last, then our voting system must also rank α either first or last.