

## Homework 13: Linear Algebra

*Due Friday, Week 7**UCSB 2015*

Solve **one** of the following **three** problems!

1. Prove the following claims about permutation matrices:

- (a) If  $P$  is a permutation matrix with associated permutation  $\sigma$ , then  $P^{-1}$  is a permutation matrix with associated permutation  $\sigma^{-1}$ .
- (b) If  $P$  is a  $n \times n$  permutation matrix with associated permutation  $\sigma$ , then  $(v_1, \dots, v_n) \cdot P = (v_{\sigma^{-1}(1)}, \dots, v_{\sigma^{-1}(n)})$ .

2. Consider the Pell sequence  $\{p_i\}_{i=1}^{\infty}$ , defined recursively as follows:

- $p_0 = 0$ .
- $p_1 = 1$ .
- $p_n = 2p_{n-1} + p_{n-2}$ .

The first ten Pell numbers are listed here:

$$0, 1, 2, 5, 12, 29, 70, 169, 408, 985, \dots$$

- (a) Find a matrix  $P = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$  such that

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \cdot \begin{bmatrix} p_n \\ p_{n-1} \end{bmatrix} = \begin{bmatrix} p_{n+1} \\ p_n \end{bmatrix}.$$

- (b) Find the eigenvalues and corresponding eigenvectors of  $P$ .
- (c) Use this information along with the methods we discussed in class to find  $p_{50}$ .

3. Consider the following two-player game that you can play on a  $n \times n$  grid:

- There are two players, 1 and 2.
- These two players alternate putting real numbers into the entries of the matrix.
- Once the matrix is filled, player 1 wins if the determinant of this matrix is nonzero; player 2 wins if the determinant is zero.

Can you find a strategy for one of these players that guarantees that they'll win?