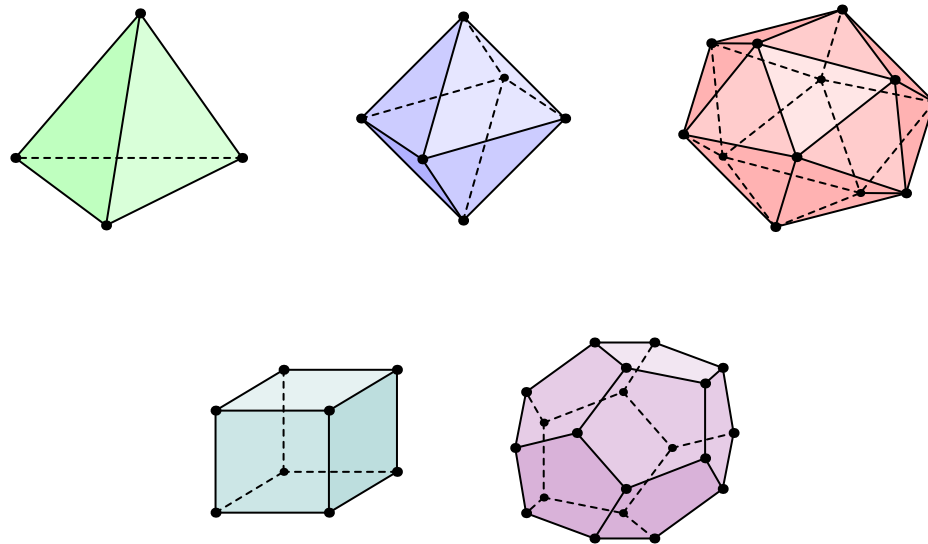


# Coxeter groups and Artin groups

## Day 1: Polytopes and Reflection Groups



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## Overview

The **plan** is to spend

- two days on (topics related to) Coxeter groups, and
- two days on (topics related to) Artin groups.

The **theme** will be the close connections these groups have with other parts of mathematics (and the need to understand these connections in order to fully understand the groups).

For **Coxeter groups**, the list includes regular polytopes, Lie groups, symmetric spaces, and finite simple groups. All of these connections are well-known (but not to everyone).

For **Artin groups**, the associated objects are less well understood (and they include some interesting infinite continuous groups).

## Where do Coxeter groups come from?

Although Coxeter groups (and Artin groups) can be easily defined via presentations, this fails to show why they are important.

The motivation for the definition comes from two directions:

Platonic solids  $\Rightarrow$  Regular polytopes  $\Rightarrow$  Finite reflection groups

Lie groups  $\Rightarrow$  Lie algebras  $\Rightarrow$  Affine reflection groups

Both finite and affine reflection groups have simple presentations and Coxeter groups can be viewed as their natural generalization.

## Polytopes

**Def:** A **polytope**  $P$  is the convex hull of a finite set of points in some Euclidean space, or, equivalently, it is a bounded, non-empty intersection of finite number of half-spaces.

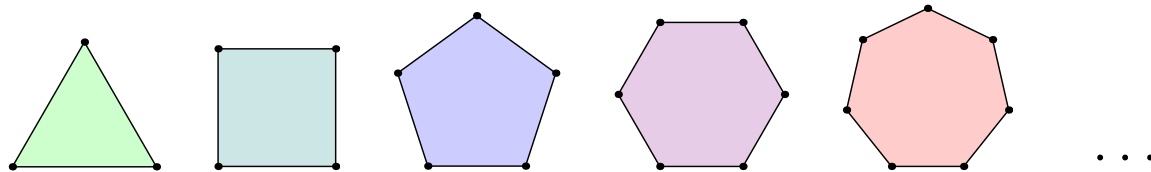
The dimension of the minimal affine subspace containing  $P$  is called the **dimension** of  $P$ .

If  $H$  is a half-space containing  $P$  and  $Q = \partial H \cap P$  is non-empty, then  $Q$  is another polytope called a **face** of  $P$ . The faces of  $P$  are ordered by inclusion.

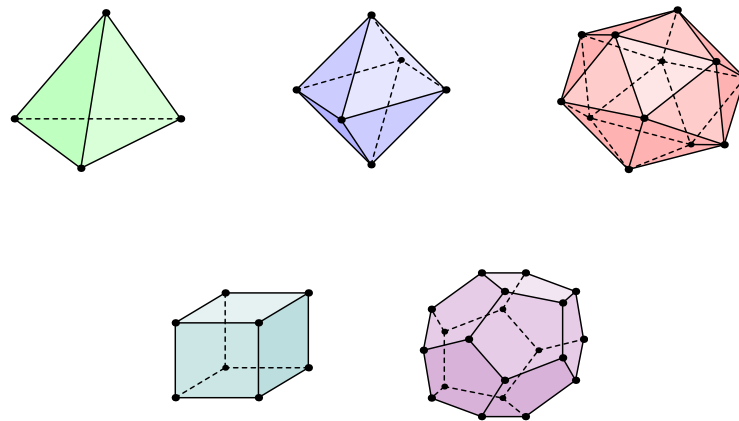
A face  $Q$  of  $d$ -dimensional polytope  $P$  is called a **vertex**, **edge**, or **facet** if the dimension of  $Q$  is 0, 1, or  $d - 1$ , respectively.

## Regular Polytopes: Low Dimensions

The class of regular polytopes should include regular polygons:

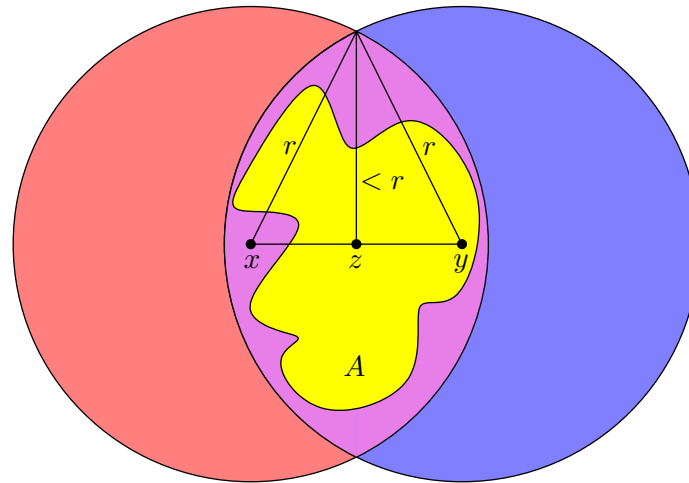


and the platonic solids:



## Barycenters

**Thm:** If  $A$  is a bounded subset of  $\mathbb{R}^n$  then there is a unique closed ball containing  $A$  of smallest possible radius.

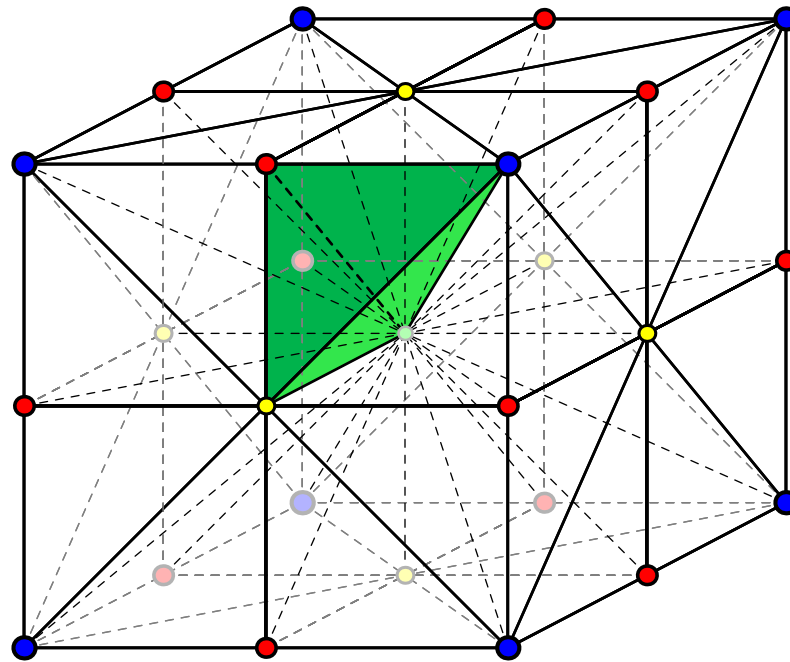


**Cor:** Every bounded subset of  $\mathbb{R}^n$  has a unique center.

The barycenters of the faces can be used to subdivide a polytope.

## Barycentric Subdivisions

A subdivided cube with one of its 48 tetrahedra shaded.

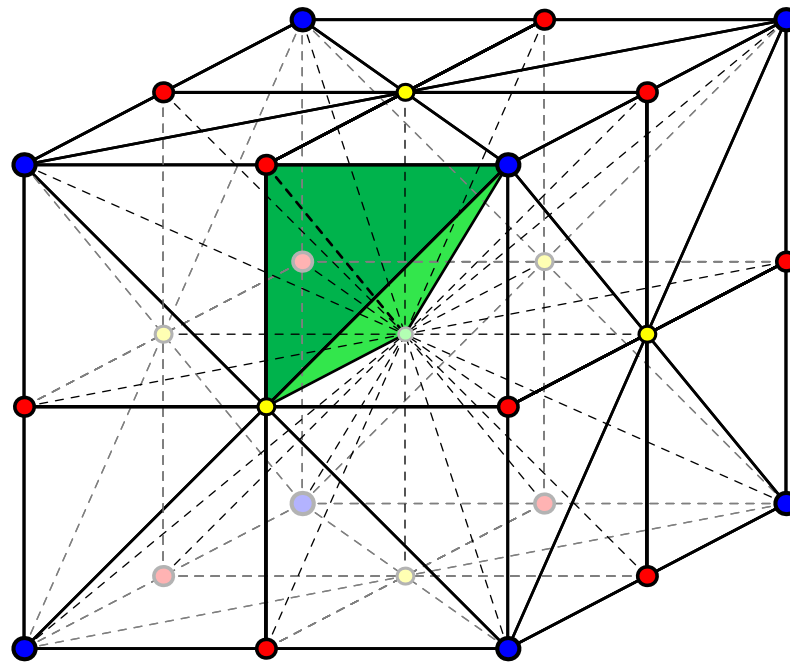


The vertices are color-coded to indicate the dimension of the face whose center is being marked: 0=●, 1=●, 2=●, and 3=●.

## Regular Polytopes: Definition

**Def:** A polytope is **regular** if its isometry group acts transitively on the maximal simplices in its barycentric subdivision.

**Ex:** A cube is regular.



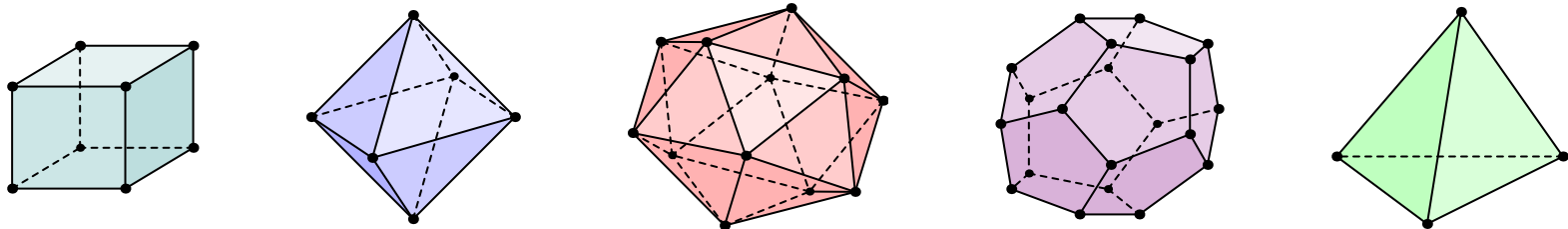


## Dual Regular Polytopes

**Prop:** If  $P$  is a regular polytope and  $Q$  is the convex hull of the barycenters of the facets of  $P$ , then  $Q$  is another regular polytope called the **dual** of  $P$ .

**Rem:** The dual of the dual is a rescaled version of the original.

**Ex:** The cube and octahedron are dual. The icosahedron and dodecahedron are dual. The tetrahedron is self-dual.



## Regular Polytopes: High Dimensions

In every dimension there are regular polytopes that are analogs of the tetrahedron, octahedron and cube.

The  $n$ -dimensional **simplex** is the convex hull of an orthonormal basis in  $\mathbb{R}^{n+1}$ , i.e.  $\triangle_n := \mathbf{Conv}(\{e_i\})$ .

The  $n$ -dimensional **orthoplex** is the convex hull of an orthonormal basis and its negative in  $\mathbb{R}^n$ , i.e.  $\diamond_n := \mathbf{Conv}(\{\pm e_i\})$ .

The  $n$ -dimensional **cube** is the subspace  $\square_n := [-1, 1]^n \subset \mathbb{R}^n$ .

$\square_n$  and  $\diamond_n$  are dual;  $\triangle_n$  is self dual.

## Regular 4-Polytopes: 3 More Examples

**Ex:** The Poincaré homology 3-sphere has a piecewise spherical geometric structure. The preimage of a point in its universal cover is a collection of 120 symmetrically placed points in  $\mathbb{S}^3$ . The convex hull of these points in  $\mathbb{R}^4$  is a regular 4-polytope with 120 vertices and 600 tetrahedral facets called the **600-cell**. Its dual is a regular 4-polytope with 600 vertices and 120 dodecahedral facets called the **120-cell**.

**Ex:** There are exactly 24 lattice points in  $\mathbb{Z}^4 \subset \mathbb{R}^4$  that are distance 2 from the origin: 8 with shape  $(\pm 2, 0^3)$  and 16 with shape  $(\pm 1^4)$ . The convex hull of these 24 points is a regular 4-polytope with 24 vertices and 24 octahedral facets called the **24-cell**. It is self-dual.

## The Classification Theorem

Perhaps surprisingly, these examples form a complete list.

**Theorem:** Every regular polytope is

1. a closed interval,
2. a regular  $m$ -gon with  $m \geq 3$ ,
3. one of the 5 platonic solids,
4. one of the 6 regular 4-polytopes, or
5. an  $n$ -dimensional simplex, orthoplex or cube with  $n > 4$ .

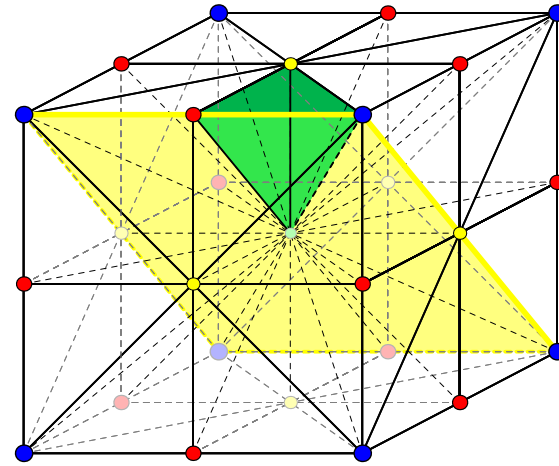
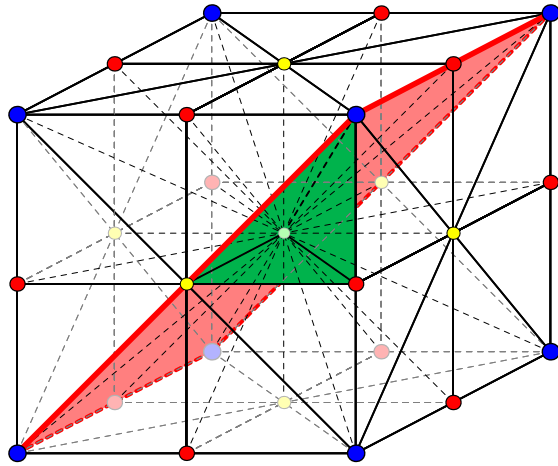
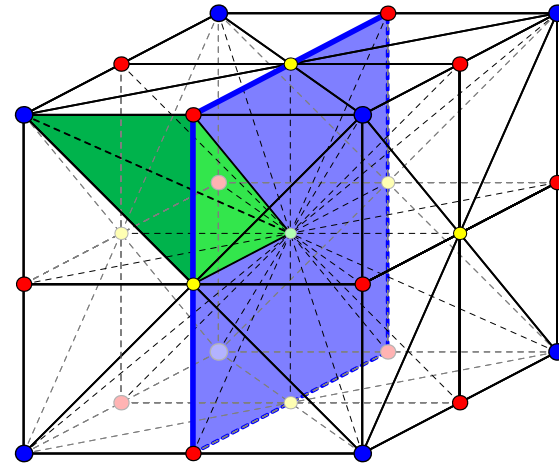
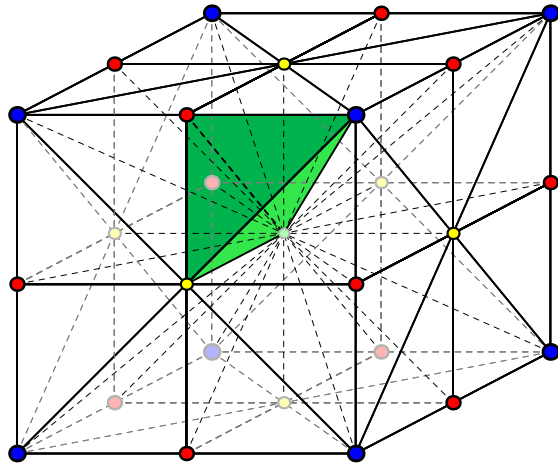
## Basic Reflections

**Rem:** Maximal simplices have one vertex of each color, and isometries must preserve the colors. As a consequence, the reflection through an interior facet of a maximal simplex in a regular polytope must be an isometry.

**Prop:** If  $P$  is a regular polytope then any set of basic reflections generates the isometry group.

**Def:** Let  $v_0, \dots, v_d$  be the vertices of a fixed maximal simplex; Let  $r_i$  be the reflection through the facet opposite  $v_i$  ( $i < d$ ); And let  $\vec{n}_i$  be the vector from  $v_i$  to  $r_i(v_i)$ .

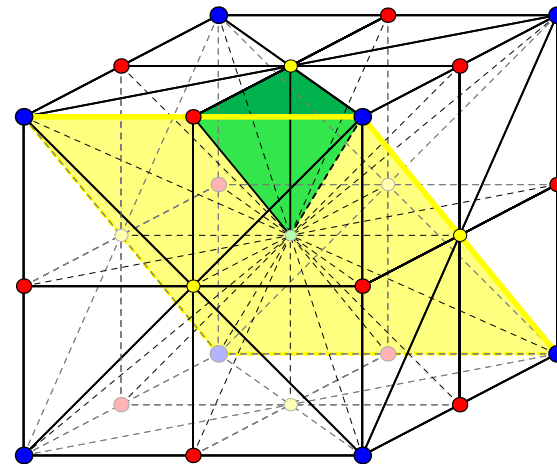
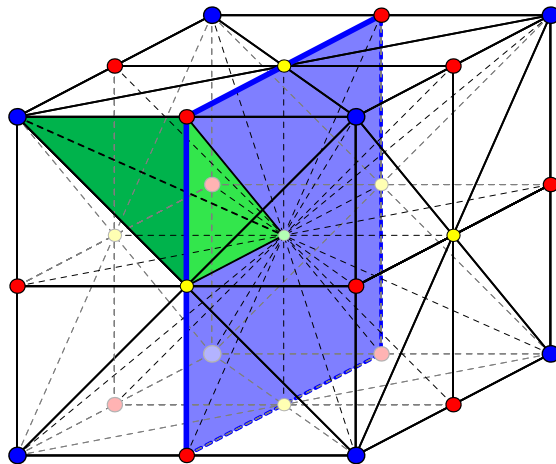
# Basic Reflections in the Cube



## Commuting Reflections

**Rem:** If there is a  $k$  with  $i < k < j$  then  $\vec{n}_i$  and  $\vec{n}_j$  are perpendicular and  $r_i$  and  $r_j$  commute.

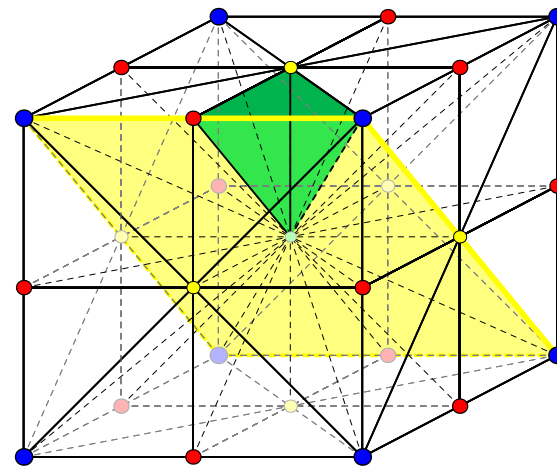
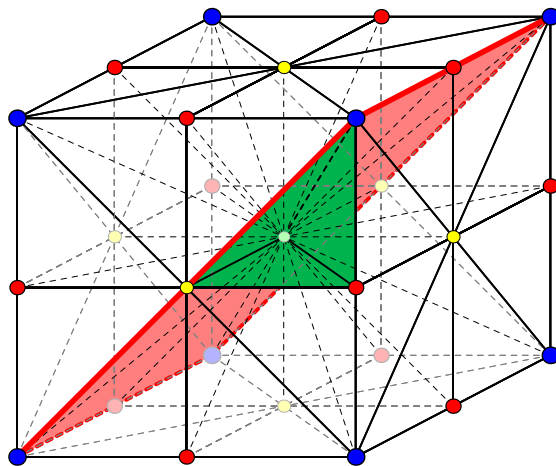
**Proof:**  $\vec{n}_i$  is parallel to the  $k$ -cell  $v_k$  represents and  $\vec{n}_j$  is perpendicular to it.



## Non-Commuting Reflections

**Rem:** If  $i + 1 = j$ , then the angle between  $\vec{n}_i$  and  $\vec{n}_j$  is  $\pi - \pi/n$  for some  $n \geq 3$ . In particular,  $r_i$  and  $r_j$  do not commute.

**Proof:** Look at maximal simplices surrounding the co-dimension 2 face that excludes  $v_i$  and  $v_j$ .

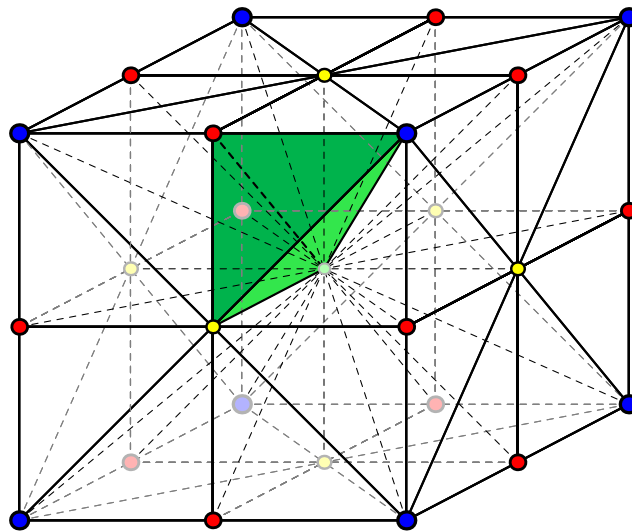




## Schläfli Symbols

**Cor:** The vector arrangement  $\{\vec{n}_i\}$  can be summarized with a list of numbers called its **Schläfli symbol**.

**Ex:** The cube is described by the list  $\{4, 3\}$  since  $\vec{n}_0$  and  $\vec{n}_1$  form a  $3\pi/4$  angle and  $\vec{n}_1$  and  $\vec{n}_2$  form a  $2\pi/3$  angle.



Common name	Schläfli symbol	Cartan-Killing type
$n$ -simplex	$\{3^{n-1}\}$	$A_n$
$n$ -orthoplex	$\{3^{n-2}, 4\}$	$B_n$
$n$ -cube	$\{4, 3^{n-2}\}$	$B_n$
4-simplex	$\{3, 3, 3\}$	$A_4$
4-orthoplex	$\{3, 3, 4\}$	$B_4$
4-cube	$\{4, 3, 3\}$	$B_4$
24-cell	$\{3, 4, 3\}$	$F_4$
600-cell	$\{3, 3, 5\}$	$H_4$
120-cell	$\{5, 3, 3\}$	$H_4$
tetrahedron	$\{3, 3\}$	$A_3$
octohedron	$\{3, 4\}$	$B_3$
cube	$\{4, 3\}$	$B_3$
icosahedron	$\{3, 5\}$	$H_3$
dodecahedron	$\{5, 3\}$	$H_3$
$m$ -gon	$\{m\}$	$I_2(m)$

## Dynkin Diagrams

Dynkin Diagrams contain the same information as Schläfli's lists, but in a graphical form.

Draw a row of dots that represent the basic reflections  $r_0, r_1$ , etc. Connect the adjacent dots and label them by Schläfli numbers, omitting all the 3s.

**Ex:** For example, the 120-cell has Schläfli symbol  $\{5, 3, 3\}$  and Dynkin diagram:



## Vector Arrangements and Positive Definite Matrices




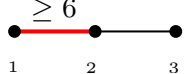
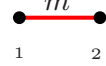
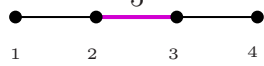
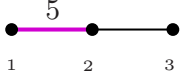
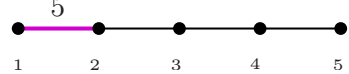
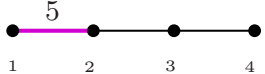
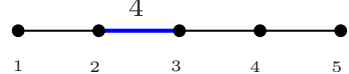
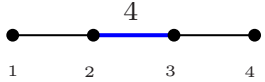
**Thm:** If  $\{\vec{n}_i\}_{i \in [n]}$ , is a set of linearly independent vectors in  $\mathbb{R}^n$ , then the real symmetric matrix  $M = [\vec{n}_i \cdot \vec{n}_j]_{(i,j)}$  is positive definite. Conversely, if  $M$  is a real symmetric positive definite matrix, then there is an ordered  $n$ -tuple of linearly independent vectors in  $\mathbb{R}^n$  (unique up to isometry) whose dot products are described by  $M$ .

It is easy to determine whether a matrix is positive definite.

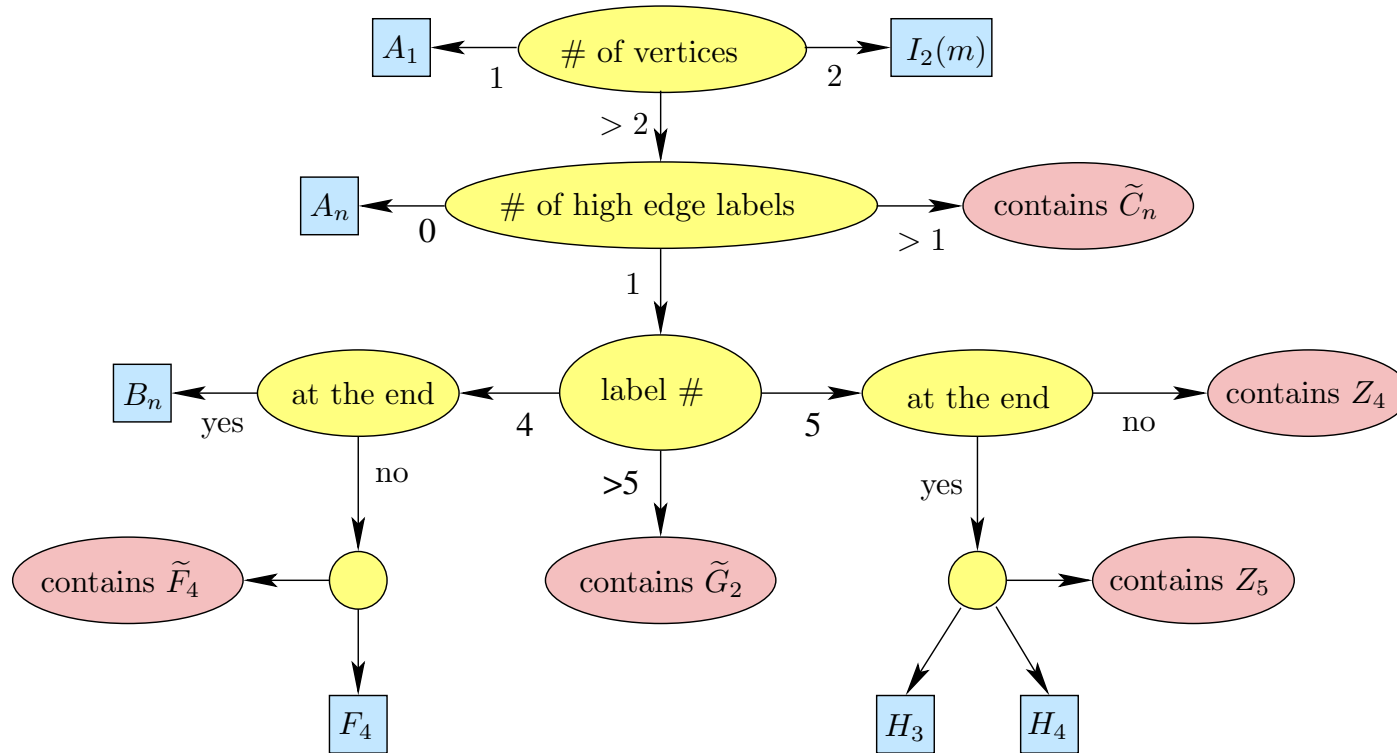
**Prop:** An  $n \times n$  matrix is positive definite if and only if each of its principal minors has a positive determinant.

**Cor:** Dynkin diagrams of regular polytopes cannot contain Dynkin diagrams of non-examples.

# Examples and Non-examples

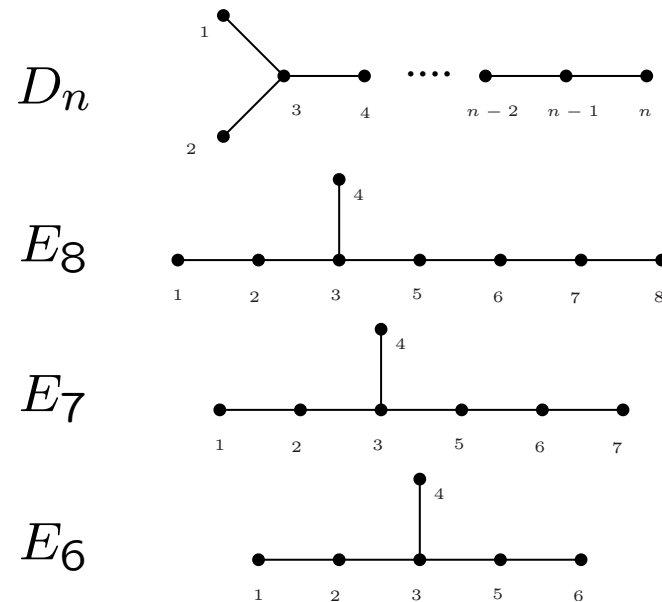
Positive Definite	Not Positive Definite
$A_n$ 	$\tilde{C}_n$ 
$B_n$ 	$\tilde{G}_2$ 
$I_2(m)$ 	$Z_4$ 
$H_3$ 	$Z_5$ 
$H_4$ 	$\tilde{F}_4$ 
$F_4$ 	

# The Proof



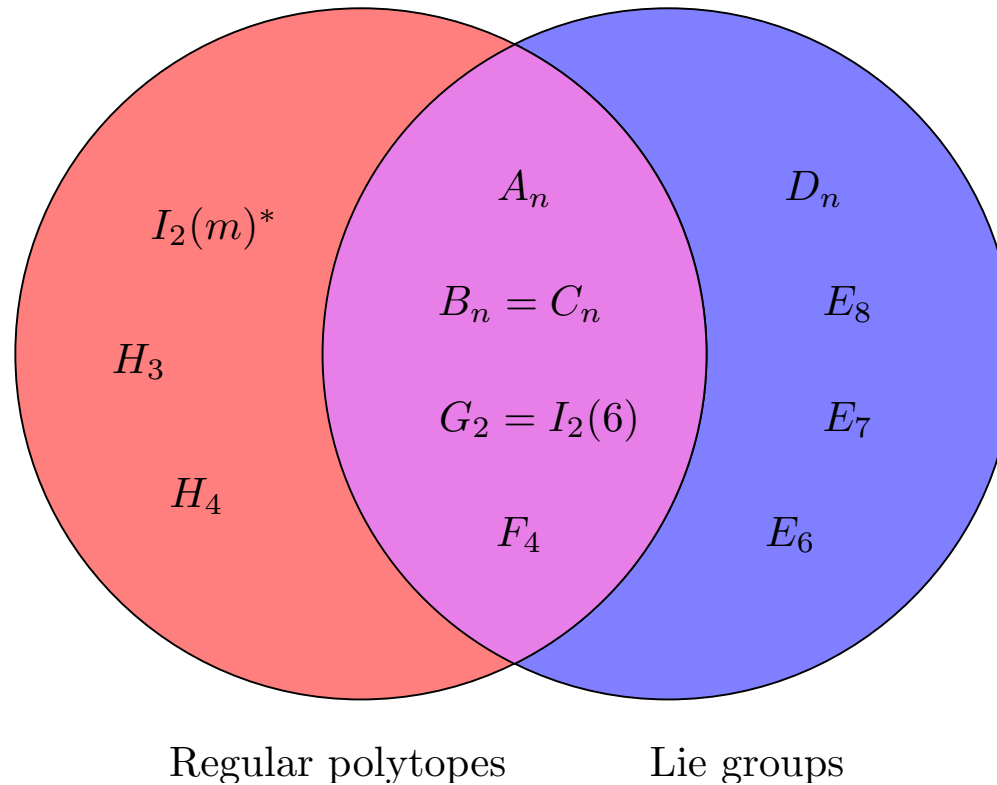
## Other Finite Reflection Groups

If we broaden our perspective to study **all** finite groups generated by reflections, then there are additional examples.



The new examples are clearly not from regular polytopes since their Dynkin diagrams branch. The classification proof is similar.

# Finite Coxeter Groups = Finite Reflections Groups



(The \* means that  $m \neq 3, 4, 6$ )



## Quaternions and Octonions

Many of the finite reflection groups are closely tied to the quaternions and octonions. [Conway-Smith] [Baez]

- $I_2(m)$ ,  $H_3$  and  $H_4$  are finite subgroups of the quaternions.
- the Lie group of type  $G_2$  is  $\text{Aut}(\mathbb{O})$ .
- the Lie group of type  $F_4$  is  $\text{Isom}(\mathbb{O}P^2)$ .
- the affine reflection groups of type  $D_4$  and  $E_8$  are closely related to the ring of integers in the quaternions and octonions, respectively, and  $E_6$  and  $E_7$  correspond to important subrings.