

Vector Equations

The Punch Line: Vector equations allow us to think about systems of linear equations as geometric objects, and are an efficient notation to work with.

Warm-Up: Sketch the following vectors in \mathbb{R}^2 :

(a) $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$

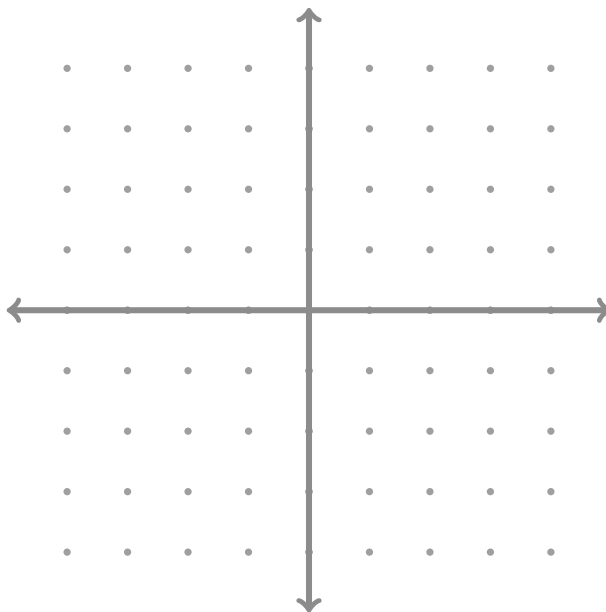
(c) $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$

(e) $\begin{bmatrix} 2 \\ 3 \end{bmatrix}$

(b) $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$

(d) $\begin{bmatrix} -1 \\ -1 \end{bmatrix}$

(f) $\begin{bmatrix} 3 \\ 2 \end{bmatrix}$



Linear Combinations: A *linear combination* of the vectors $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$ with *weights* w_1, w_2, \dots, w_n is the vector \mathbf{y} defined by

$$\mathbf{y} = w_1\mathbf{v}_1 + w_2\mathbf{v}_2 + \cdots + w_n\mathbf{v}_n.$$

That is, it's a sum of multiples of the vectors. Geometrically, it corresponds to stretching each vector \mathbf{v}_i (where i is one of $1, 2, \dots, n$) by the weight w_i , then laying them end to end and drawing \mathbf{y} to the endpoint of the last vector.

1 Compute the following linear combinations:

(a) $\begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

(c) $\begin{bmatrix} 2 \\ 3 \end{bmatrix} - \begin{bmatrix} 3 \\ 2 \end{bmatrix}$

(e) $\begin{bmatrix} 1 \\ 2 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} - \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

(b) $(-1) \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

(d) $\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} - 2 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$

(f) $4 \begin{bmatrix} 1 \\ \frac{1}{2} \end{bmatrix} - 2 \begin{bmatrix} \frac{1}{3} \\ 1 \end{bmatrix} + 3 \begin{bmatrix} \frac{2}{9} \\ 2 \end{bmatrix}$

Think about what each of these linear combinations mean geometrically (try sketching them).

Span: The *span* of the vectors $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$ is the set of all linear combinations of them. If \mathbf{x} is in $\text{Span}\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$, then we will be able to find some weights w_1, w_2, \dots, w_n to make the linear combination using those weights result in \mathbf{x} :

$$w_1\mathbf{v}_1 + w_2\mathbf{v}_2 + \dots + w_n\mathbf{v}_n = \mathbf{x}.$$

Often, we are interested in determining if a given vector is in the span of some set of other vectors. In particular, a system of linear equations has a solution precisely when the rightmost column of the augmented matrix is in the span of the columns to the left of it. This means a system of linear equations is equivalent to a single vector equation.

2 Determine if \mathbf{x} is in the span of the given vectors:

(a) $\mathbf{x} = \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}; \mathbf{v}_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \mathbf{v}_2 = \begin{bmatrix} -2 \\ 0 \\ 2 \end{bmatrix}$

(b) $\mathbf{x} = \begin{bmatrix} 12 \\ 14 \end{bmatrix}; \mathbf{v}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \mathbf{v}_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$

(c) $\mathbf{x} = \begin{bmatrix} 1 \\ -4 \end{bmatrix}; \mathbf{v}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \mathbf{v}_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \mathbf{v}_3 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$

Under the Hood: The span of a collection of vectors is essentially the set of all vectors that can be constructed using the members of the collection as components. This means that if a vector is *not* in the span of the collection, it has some additional component that's different from everything in the collection.