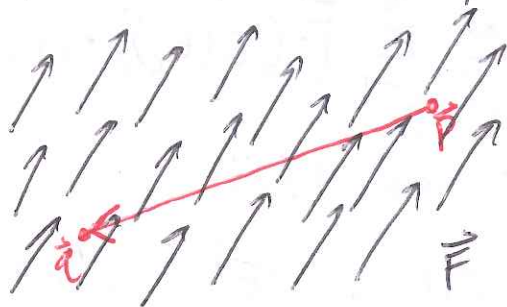
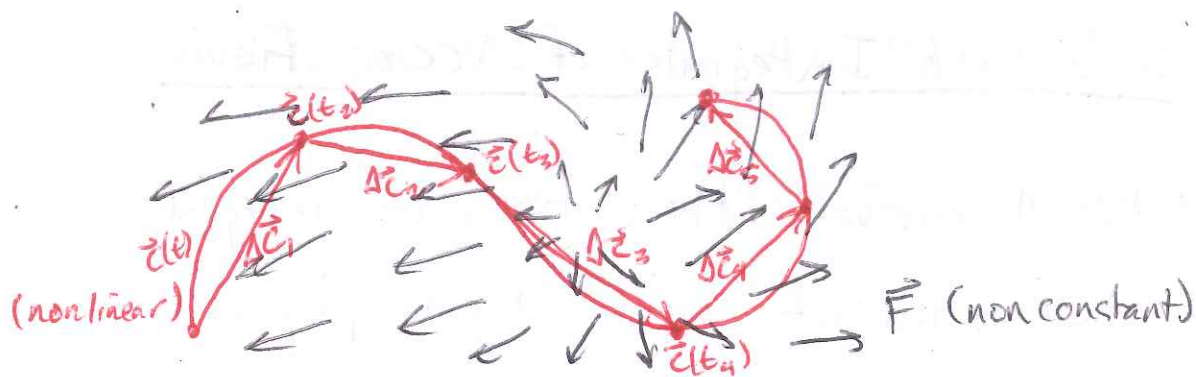


5.3 Path Integrals of Vector Fields

- We'll motivate these types of integrals using the notion of work from physics
- Suppose we have a constant vector field \vec{F} , and a particle in this field moves from a point \vec{p} to a point \vec{q} :



- the work that the field \vec{F} did on the particle is given by $\boxed{W = \vec{F} \cdot \vec{d}}$, where \vec{d} is the displacement vector $\vec{q} - \vec{p}$.
- What we'd like to compute is the total work done by a nonconstant field \vec{F} , along a nonlinear particle path.
- like before, we approximate the path with line segments:



- If we take the vector field to be approximately constant along each segment, then the work done is about

$$W \approx \sum_{i=1}^n \vec{F}(\vec{c}(t_i)) \cdot \Delta \vec{c}_i$$

- Last time, we said that

$$\Delta \vec{c}_i = \vec{c}(t_{i+1}) - \vec{c}(t_i) \approx \vec{c}'(t_i) \Delta t_i$$

so that gives us

$$W \approx \sum_{i=1}^n \vec{F}(\vec{c}(t_i)) \cdot \vec{c}'(t_i) \Delta t_i$$

- This is a Riemann sum, so taking the limit as $n \rightarrow \infty$ gives the actual integral: the path integral (or line integral) of \vec{F} along \vec{c} is

$$\int_{\vec{c}} \vec{F} \cdot d\vec{s} = \int_a^b \vec{F}(\vec{c}(t)) \cdot \vec{c}'(t) dt$$

Ex: Compute the line integral $\int_C \vec{F} \cdot d\vec{s}$, where
 $\vec{F}(x,y) = (-e^{x+y}, 3x)$ and $\vec{c}(t) = (t^2, 3-t^2), t \in [-1, 1]$.

① $\vec{F}(\vec{c}(t)) = \vec{F}(t^2, 3-t^2)$
 $= (-e^{t^2+3-t^2}, 3t^2)$
 $= (-e^{3-t^2}, 3t^2)$

② $\vec{c}'(t) = (2t, -4t)$

③ $\int_C \vec{F} \cdot d\vec{s} = \int_{-1}^1 (-e^{3-t^2}, 3t^2) \cdot (2t, -4t) dt$
 $= \int_{-1}^1 -2te^{3-t^2} - 12t^3 dt$
 $= (e^{3-t^2} - 3t^4) \Big|_{-1}^1 = \boxed{0}$

• We're integrating a dot product: $\vec{F}(\vec{c}) \cdot \vec{c}'$, which says something about the angle between the two vectors:

- If $\vec{F}(\vec{c}) \cdot \vec{c}' > 0$, then $\vec{F}(\vec{c})$ and \vec{c}' are going roughly the same direction (\vec{c} is "moving with" \vec{F})

- If $\vec{F}(\vec{c}) \cdot \vec{c}' < 0$, then $\vec{F}(\vec{c})$ and \vec{c}' are ~~roughly~~ pointing roughly away from each other (~~roughly~~ \vec{c} is "moving against" \vec{F})

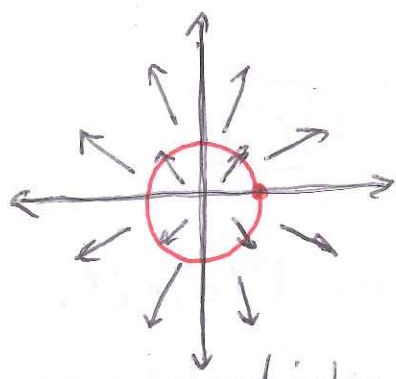
- If $\vec{F}(\vec{c}) \cdot \vec{c}' = 0$, then $\vec{F}(\vec{c})$ and \vec{c}' are perpendicular

Ex: Let $\vec{F}(x,y) = (x,y)$ and consider 3 paths:

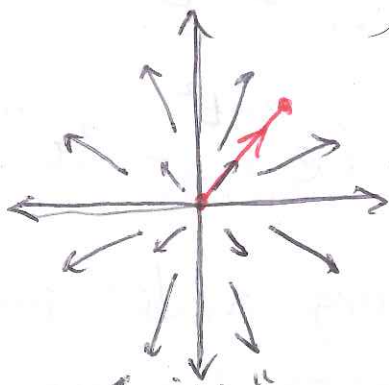
$$c_1(t) = (\cos t, \sin t), t \in [0, 2\pi]$$

$$c_2(t) = (t, t), t \in [0, 1]$$

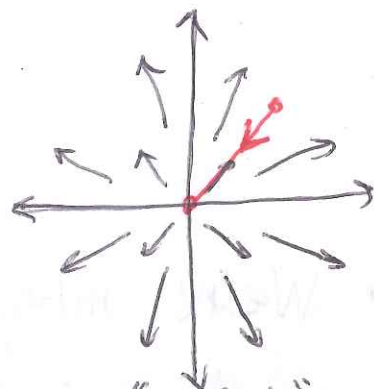
$$c_3(t) = (1-t, 1-t), t \in [0, 1]$$



perpendicular



"with"



"against"

- For c_1 : $\vec{c}'_1(t) = (-\sin t, \cos t)$, $\vec{F}(c_1(t)) = (\cos t, \sin t)$

$$\begin{aligned} \Rightarrow \int_{c_1} \vec{F} \cdot d\vec{s} &= \int_0^{2\pi} (\cos t, \sin t) \cdot (-\sin t, \cos t) dt \\ &= \int_0^{2\pi} 0 dt = 0 \end{aligned}$$

- For \vec{c}_2 : $\vec{c}_2'(t) = (1, 1)$, $\vec{F}(\vec{c}(t)) = (t, t)$

$$\begin{aligned}\Rightarrow \int_{\vec{c}_2} \vec{F} \cdot d\vec{s} &= \int_0^1 (t, t) \cdot (1, 1) dt \\ &= \int_0^1 2t dt = 1 \underline{\underline{\geq 0}}\end{aligned}$$

- For \vec{c}_3 : $\vec{c}_3'(t) = (-1, -1)$, $\vec{F}(\vec{c}(t)) = (1-t, 1-t)$

$$\begin{aligned}\Rightarrow \int_{\vec{c}_3} \vec{F} \cdot d\vec{s} &= \int_0^1 (1-t, 1-t) \cdot (-1, -1) dt \\ &= \int_0^1 2(t-1) dt = -1 \underline{\underline{\leq 0}}\end{aligned}$$

• This example brings up another issue: note that \vec{c}_2 and \vec{c}_3 parametrize the same curve, but the path integral is different.

- not all is lost: the only thing that possibly changes between different parametrizations is a - sign

- let \vec{c} be a parametrization of some curve, and let $\vec{\gamma} = \vec{c}(\varphi)$ be a reparam. of the curve. If $\vec{\gamma}$ traverses the curve in the same direction as \vec{c} , $\vec{\gamma}$ is called orientation-preserving

- If $\vec{\gamma}$ traverses the curve in the opposite direction as \vec{c} , then $\vec{\gamma}$ is called orientation-reversing.

- Path integrals of vector fields are independent of parametrization, up to a $-$ sign: If \vec{c} and $\vec{\gamma}$ parametrize the same curve, then

$$\int_{\vec{c}} \vec{F} \cdot d\vec{s} = \begin{cases} \int_{\vec{\gamma}} \vec{F} \cdot d\vec{s} & \text{if } \vec{\gamma} \text{ is orientation-preserving} \\ -\int_{\vec{\gamma}} \vec{F} \cdot d\vec{s} & \text{if } \vec{\gamma} \text{ is orientation-reversing} \end{cases}$$

- If \vec{c} is a simple closed curve, then $\int_{\vec{c}} \vec{F} \cdot d\vec{s}$ is called the circulation of \vec{F} around \vec{c} .

Ex: Let \vec{c} be the counterclockwise unit circle

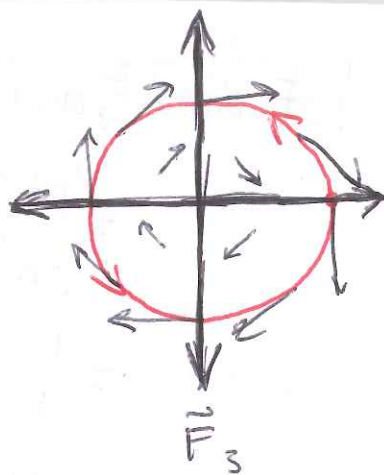
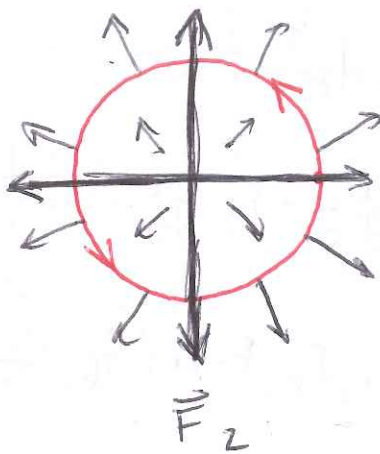
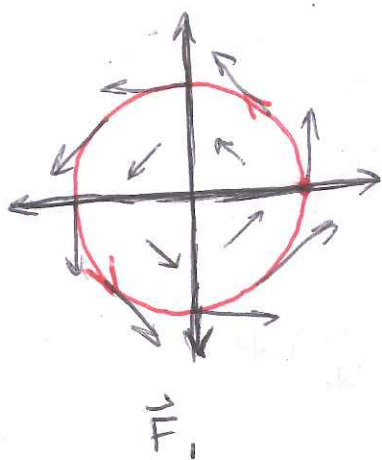
$$\vec{c}(t) = (\cos t, \sin t), \quad t \in [0, 2\pi]$$

and consider 3 vector fields:

$$\vec{F}_1(x, y) = (-y, x)$$

$$\vec{F}_2(x, y) = (x, y)$$

$$\vec{F}_3(x, y) = (y, -x)$$



$$\int_{\vec{c}} \vec{F}_1 \cdot d\vec{s} = \int_0^{2\pi} (-\sin t, \cos t) \cdot (-\sin t, \cos t) dt = \int_0^{2\pi} dt = 2\pi$$

$$\int_{\vec{c}} \vec{F}_2 \cdot d\vec{s} = \int_0^{2\pi} (\cos t, \sin t) \cdot (-\sin t, \cos t) dt = \int_0^{2\pi} 0 dt = 0$$

$$\int_{\vec{c}} \vec{F}_3 \cdot d\vec{s} = \int_0^{2\pi} (\sin t, -\cos t) \cdot (-\sin t, \cos t) dt = \int_0^{2\pi} -1 dt = -2\pi$$

- This is why it's called circulation: ~~the~~ viewing \vec{F}_1 as the velocity field of a fluid, $\int_{\vec{c}} \vec{F} \cdot d\vec{s}$ measures the tendency of the fluid particles to "circulate" along \vec{c} .

- Sometimes, we use different notation for line integrals: instead of $\int_{\vec{c}} \vec{F} \cdot d\vec{s}$, we write $\int_{\vec{c}} F_1 dx + F_2 dy + F_3 dz$